Global View of Pace of Play

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Talk structure

- Pace of Play outside USA
- Review of Global Survey
- "Time for Golf" Conference
- R&A initiatives





Global Survey

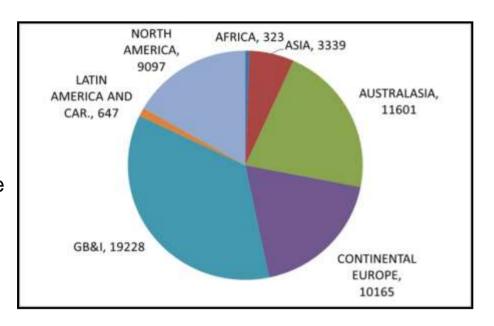
- To find out what golfers think
- Conducted from September 2014 to March 2015
- Forms of Play, Groups, Time, Satisfaction
- Translated into Japanese, Chinese, French, German, Spanish
- 56,248 responses from 127 countries





Demographics

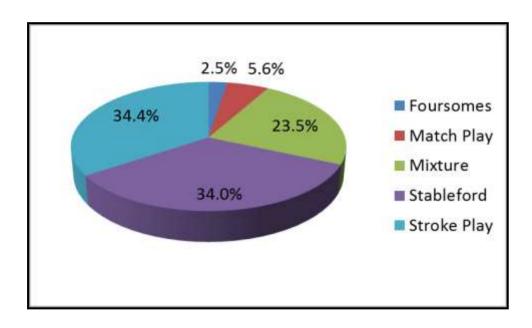
- 17.5% female 82.5% male
- Strong global participation
- Large Australasian and GB&I response
- USA respondents
- Core golfers
- Aged 45-74
- Averaging 2 rounds per week





Forms of play

- Significant cultural differences
- Stableford most common in:
 - o Africa (47%)
 - Australia (63%)
 - o GB&I (36%)
- Stroke play most common in:
 - o Asia (81%)
 - Continental Europe (37%)
 - Latin America (62%)
 - North America (75%)
- GB&I showed greatest mixture





Number of players

	Mean	Median	Mode
AFRICA	3.8	4	4
ASIA	3.8	4	4
AUSTRALASIA	3.9	4	4
CONTINENTAL EUROPE	3.2	3	3
GB&I	3.4	4	4
LATIN AMERICA AND CAR.	3.7	4	4
NORTH AMERICA	3.7	4	4

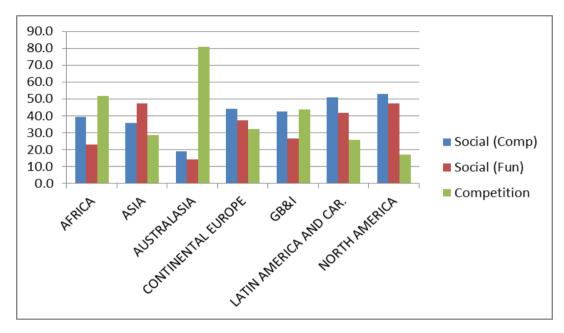
The majority of respondents play in four balls

Exception: Continental Europe

Mean = add them all up and divide by the number of responses Median = the middle response Mode = the most frequent response



Types of play - regions



Prominence of competitive golf in Australasia

Certain regions playing more golf under competition conditions – impact on time taken?



How many holes?

- More than 90% preferred to play 18 holes in all but one region
- Continental Europe 15% preferred to play 9
- USA response was 8% much higher than GB&I and Canada





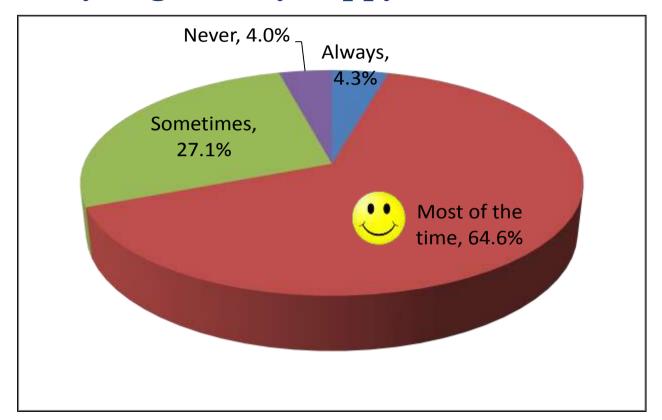
Time taken to play 18 holes

	Mean time
AFRICA	4:08
ASIA	4:05
AUSTRALASIA	4:09
CONTINENTAL EUROPE	3:54
GB&I	3:44
LATIN AMERICA AND CAR.	4:09
NORTH AMERICA	3:59
All	3:56

- Mainly groups of 4
- Competitions
- Self-determined
- 25 minute range
- Aus v GB&I comparison



Are you generally happy with the time it takes to play?





Happiness in relation to round times

			11	
Time	Always	Most of the time	Sometimes	Never
2.0-2.5 hours	17.3%	55.6%	23.3%	3.9%
2.5-3.0 hours	9.7%	65.3%	21.7%	3.2%
3.0-3.5 hours	5.5%	73.1%	19.9%	1.5%
3.5-4.0 hours	4.3%	72.1%	21.6%	2.0%
4.0-4.5 hours	3.7%	62.1%	29.9%	4.3%
4.5-5.0 hours	2.9%	34.8%	49.4%	12.9%
5.0-5.5 hours	2.8%	22.9%	47.3%	27.0%
More than 5.5 hours	5.0%	26.7%	33.3%	35.0%

- Dissatisfaction increases significantly over 4½ hours
- Findings have caused some concern
- Global variances can't apply one standard



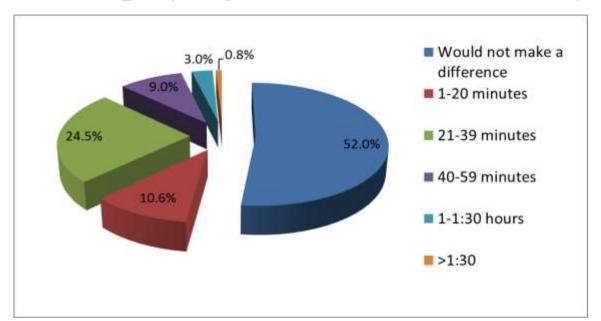
Playing in less time and enjoyment

- 60% said playing in less time would increase enjoyment
- Note that is 60% of core golfers
- Other 40% did not say they would enjoy the game less if they played in less time





Would playing in less time increase your frequency of play?

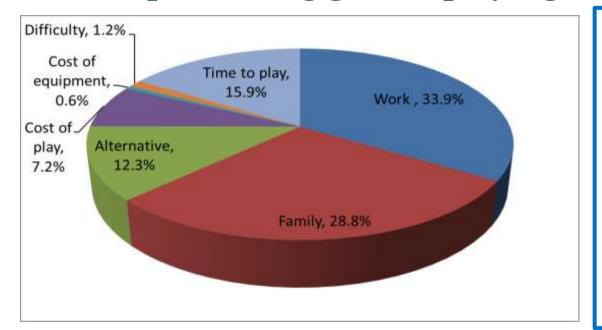


- Link to participation
- 52% no difference
- 21-39 minutes reduction
- But already avid golfers
- Note 25-44 years response

A much larger proportion of golfers aged between 25-44 expressed a desire to play in 1:00-1:30 hours less time – market for shorter forms



Factors preventing golfers playing more golf



- Time to play only 16%
- Family and work more significant
- 21-39 minutes reduction
- But already avid golfers
- Note Syngenta UK study

Syngenta study, which included lapsed golfers, had 31% figure for time to play



Respondent Opinion on Factors Impacting Pace of Play

	Poor etiquette	Player
2	Player pre-shot routines	Player
3	Bad play	Player
4	Players mimicking Championship Golf	Player
5	Players thinking they can reach the green	Player
6	Players marking their card when it is their turn to play	Player
7	Lack of knowledge of the Rules	Player
8	Congested Course	Management
9	Length of rough	Course
10	Unnecessary marking and lifting on the putting green	Player

- Top 7 all player related
- Misunderstanding
- Note USA responses had courses that are too difficult much higher in chart



Major Takeaways from the Survey

- 1. Interest
- Regional variations in forms, nature and time
- 3. Majority happy most of time
- 4. Majority would enjoy more if took less time
- 5. Customer satisfaction can be improved
- 6. Market for shorter forms





What now for The R&A and Pace of Play?

1. Time for Golf Conference

- November 2015
- Wide-ranging participation
- Focus on 3 principal issues
- Much good thought but lacking co-ordination
- Misconceptions on causes
- Emphasised need for information and education





2. The Manual

- Offer a single source suite of solutions
- Select solutions to best tackle problems
- Emphasis on management and golf course issues
- Simple and easy read
- Book form and web based







3. Engagement with the Tours

- Official and player attendance at conference
- Shop window
- Explained measures being taken
- Strengthening of policies
- R&A to follow
- Much greater collaboration going forward







Engagement with Tours

"Stephen Gallacher wants golf chiefs to call time on slow-play cheating"







4. Endorsement of Shorter Forms of Golf

- Golf in significantly less time is needed
- Not variations on golf
- International Pitch & Putt
- 9 Hole Competitions







Conclusion

- Huge increase in focus
- Co-ordinated effort with our affiliates and stakeholders
- Offer solutions for lasting improvements





2016 USGA Pace and Innovation Symposium

