Pace of Play has become a household term in golf. What was once regarded as “something only the group ahead could solve” is now being tackled by all of golf’s major organizations.

The members of the American Society of Golf Course Architects (ASGCA) are uniquely qualified to assist course owners and operators in improving pace of play at their facilities. Getting players to move faster — and smoother — involves five basic ingredients:

1. Course design — The key variable that sets it all in motion.
2. How the course is being managed (e.g., the starting time interval, sequencing at the first tee, assisting players, etc.)
3. Course set-up (e.g., tee flexibility, hole lengths, hole placement, etc.)
4. Maintenance and Turf Conditions (green speeds, rough heights, tall grasses, visibility, etc.)
5. Player abilities, and the varying types of players on a course at any given time.

The goal is to create an even flow of golfers as they play the game, minimizing wait times and creating a more enjoyable experience. Your Golf Course Architect also has the goal of preserving the spirit of the game — to make sure that your course offers the fun and challenging aspects that lure people to play time and time again.